



**May 9th 2019**

## **RELEASE ANNOUNCEMENT**

Unwrap is a new, free app that helps users learn Swift on their iPhone and iPad. At its center are 100 videos teaching the fundamentals of Swift programming, all of which come with accompanying chapters to read and review tests to help ensure things sink in.

Unwrap was developed by Paul Hudson, creator of Hacking with Swift, Swift in Sixty Seconds, and the Swift Community Awards. Hacking with Swift serves 1.2 million page views every month, and Unwrap takes everything we've learned from the experience of teaching Swift to the world and applies it to a mobile app.

## **Features**

Alongside the 100 videos and chapter reviews, Unwrap also includes:

- The ability for users to solve Swift challenges by entering their own code.
- Practice activities to help spot errors, predict the output, identify types, and more.
- Daily challenges with shareable scores.
- Unlockable badges to track your progress.
- A built-in Swift language glossary for quick reference.
- iCloud synchronization across devices.
- iMessage sticker pack with logos from around the Swift community.

Unwrap is compatible with iPhone, iPad, and iPod touch running iOS 12.0 or later.

## **Pricing**

Unwrap is free: there's no up-front cost, and no in-app purchases. It's also an open-source project, so folks can download the Swift code for the app itself and learn even more.

## **Links**

Website: <https://www.hackingwithswift.com/unwrap>  
Email: [paul@hackingwithswift.com](mailto:paul@hackingwithswift.com)  
Twitter: @twostraws

App Store link: <https://itunes.apple.com/app/id1440611372>

Source code: <https://github.com/twostraws/Unwrap>  
Promo video: <https://vimeo.com/334957375>